

KENTUCKY DERBY, RACE DAY

When race day arrives, lay out the track in a large open area. Use masking tape to mark out a large "U" shaped track. The size of the track will determine the time required to complete the race but to add to the anticipation, a longer track is better than a short one; 8 foot long sides will provide a track with 22 opportunities to roll the dice and move the horses.

Once the "U" shape is laid out, divide it into 1 foot long spaces all the way around, again using masking tape. This will equal 22 spaces. The track is now ready for the race.

A parade of hats is a fun way to begin the race, with each of the ladies showing off her hat creation.

Jockeys draw names from a bowl to determine which horse will be theirs. To move the horses, each jockey in turn rolls one large lawn dice and moves their horse the designated number of spaces. Play continues until all the horses have crossed the finish line.

Tables should be provided for the observers and also for the race day treats to be served after the race.